Final Export Audio Acceptance Log

Name the delivered mix and record what listeners hear in the room.

Delivered filename / revision

Selected track / runtime

Player, output and speaker route

Saved volume positions

Operator / date

Listener seat labels

1. Identify the delivered sound

Cue / seat

Observed sound and result

2. Record the route the sound takes

Cue / seat

Observed sound and result

3. Pick lines a listener can repeat

Cue / seat

Observed sound and result

4. Use the same passage from two seats

Cue / seat

Observed sound and result

5. Catch an opening word lost when sound wakes up

Cue / seat

Observed sound and result

6. Compare a masked line with a clear line

Cue / seat

Observed sound and result

Final Export Audio Acceptance Log

Record holds, repeat changed checks and sign off the screening copy.

Delivered filename / revision

Retested route / seat

7. Separate a seating problem from a missing sound

Cue / seat

Observed sound and result

8. Check a quiet moment and the loudest transition

Cue / seat

Observed sound and result

9. Find a filled silence or a cut-off last sound

Cue / seat

Observed sound and result

10. Write a hold another operator can reproduce

Cue / seat

Observed sound and result

11. Reopen rows after a route or file change

Cue / seat

Observed sound and result

12. Sign off the screening copy

Cue / seat

Observed sound and result

Open hold, next check and assigned role

Decision and approved copy

Teacher initials / date